Senior Design Technologist

After only two weeks at Carta, I hit the ground running and made improvements to the Ink design system, in both the design and development. Since then I've designed, built, and shipped a variety of updates, working across the different product teams to ensure compatibility and provide support for the design system. Currently, I am leading multiple projects including overhauling the iconography, building usage and analytic tools, and launching new components.

Senior Design Technologist

SHOPIFY, 2022 - 2023

CARTA. 2023 - NOW

As part of the Shopifolk, our goal was to improve the app development experience for developers and merchants. I accomplished this by wearing a variety of UX hats: planned and conducted multiple user research studies, design and developed design tools and prototypes with NextJS and Remix (ReactJS), and shipped various UX features and improvements to the app development platform.

UX Engineer II

OFFICE/OUTLOOK/TEAMS, MICROSOFT, 2020 - 2022

On the MetaOS horizontal design team, we led the initiative to unify cross-product components. One of my significant contributions was the development and management of a dynamic React prototype that served as a design sandbox and a guiding "North Star" for Windows, Office, and Teams. I also built various one-off prototypes for UX studies and explorations

Creative Technologist

CORTANA, MICROSOFT, 2017-2020

On the Cortana Design team, I built advanced tools, websites, and A.I. prototypes. Recognized as a top performer, I swiftly advanced within six months. Notably, I shipped multiple assistive voice experiences for Outlook and Teams mobile apps. I also explored various iterations of Cortana, including language learning models, 3D modeling and printing of portable hardware, and A.I. and computer vision prototyping.

UX Engineer II

OFFICE 365, MICROSOFT, 2015-2017

I led the transition of Outlook Web App to modern web frameworks. I developed internal design tools to redefine the management of design assets within Office. Additionally, I created complex communication prototypes in React and iOS (Swift) for envisioning, research, and product reviews. These achievements, coupled with exceptional mentorship, led to my promotion and title change. info@alanrodriguez.me alanrodriguez.me

PROFICIENCIES

PRETTY GOOD WITH

JavaScript, HTML/CSS, React, Figma, Illustrator, Fusion 360, 3D Printing, Muay Thai

GETTING BETTER AT

Python, Blender, ThreeJS, electronics, PCB design, guitar

SCHOOL

SEATTLE CENTRAL COLLEGE 2003 - 2006

Received an A.A. in Graphic Design & Illustration

